

MATH FLIGHT

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Introduction

This software was originally developed to help my children with their math lessons from school. The idea has grown, and this software is dedicated to all those, young and old, that want to sharpen their math skills. The intent is to provide an easy flexible mechanism to practice arithmetic skills.

Comments and suggestions welcome!

Evaluation of Shareware Version

You may freely sample this software for a period of 30 days. If you continue to use it beyond that period you are required to register.

Ombudsman Statement

Ronald Swerdfeger, the author of "Math Flight", is a member of the Association of Shareware Professionals (ASP). ASP wants to make sure that the shareware principle works for you. If you are unable to resolve a shareware-related problem with an ASP member by contacting the member directly, ASP may be able to help. The ASP Ombudsman can help you resolve a dispute or problem with an ASP member, but does not provide technical support for members' products. Please write to the:

ASP Ombudsman
545 Grover Road
Muskegon, MI, USA
49442-9427

FAX: 616-788-2765

CompuServe message via CompuServe Mail
To: ASP Ombudsman 70007,3536.

Activity

There are seven Activities to choose from. Answers can be entered from the keyboard or entered by clicking the correct number(s).

You can specify a Focus for math operation activities.

Addition

Practice your addition skills.

Mix: Addition / Subtraction

Practice your addition & subtraction skills.

Subtraction

Practice your subtraction skills.

Multiplication

Practice your multiplication skills.

Mix: Multiplication / Division

Practice your multiplication & division skills.

Division

Practice your division skills.

Mix-up, Addition / Subtraction / Multiplication / Division

Practice all your arithmetic skills.

Games

Two games are available to registered users, "Math Join" and "Math Scramble".

When the games are started you select the game operation and are given the opportunity to select an "Answer View" option.

Answer View

View: Math answers will display on screen continuously.

Preview: Math answers will display on screen until a character is entered.

Flash: Math answers display for a specified number of seconds.

No View: Math answers do not display.

Set Flash

Math answers will display on screen for a specified number of seconds before disappearing.(or until a character is entered). The number of seconds an answer is displayed is called the Flash Delay, and is indicated on the menu. Use Set Flash to specify the duration of the delay.

Note: Math Scramble will sometimes attempt to trick you by hiding an answer

digit. If you cannot find an answer digit click the "Scramble" button.

Register

If you enjoy this program, please register and receive your personal registration code that will convert this software to a fully functional registered version. You may freely sample this software for a period of 30 days. If you continue to use it beyond that period you are required to register.

For your convenience, the options, Print Registration Form and Registration Information, are provided on the main menu.

For additional information please send request to:

Ronald Swerdfeger
3453 Marydale Ave.
Cornwall, Ontario Canada
K6K 1P6

ron@datacom.ca
<http://www.datacom.ca/~ron>
613-933-7871

Support

Software support is available via:

Ronald Swerdfeger
3453 Marydale Ave.
Cornwall, Ontario Canada
K6K 1P6

ron@datacom.ca
<http://www.datacom.ca/~ron>
613-933-7871

Help

Help also gives you the opportunity to use math tables to solve math questions. The tables can also be printed.

Print

Math Fun Paper

Print a page of math questions / user definable.

Printer Setup

Use this option to select the desired printer.

Options

The Option menu allows you to select the options you desire to use. A check mark indicates a selected option.

Setup

USER LEVEL

The User Level allows you to specify the number range for addition & subtraction / multiplication & division. Increase the User Level to increase the difficulty for each activity.

FLIGHT SPEED

Flight Speed adjusts the speed the airplane travels for each activity.

HINT: Try racing against the airplane by lowering the flight speed so you can complete all math questions before the airplane reaches the end of its flight.

OF QUESTIONS

Adjust the number of math questions for each activity.

POSITIVE / NEGATIVE NUMBERS

Choose to use all positive, all negative, or a mix of positive and negative numbers for each activity.

Graphics

Changes the choice of graphics displayed.

Hall Of Fame

View the Hall of Fame. Entries in the Hall of Fame indicate the user level "L", and the number of math questions "Q".

Reset Hall Of Fame

Reset all Hall of Fame entries.

Printer Setup

Use this option to select the desired printer.

Sound

Toggles sound on and off.

Sound Board

Use this option to take advantage of sound board support.

Adult Mode

Removes display of children's graphics and uses an adult female voice.

Youth Mode

Displays children's graphics and uses children's voices.

Focus

Each "Activity" and the "Print Math Fun Paper" gives you the opportunity to specify a "Focus". The focus number allows you to specify a number to concentrate on for arithmetic practice.

